

How do violent video games affect the behavior of children and young adolescent in Albania?

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Abstract

Video games, the violence they contain as well as their consequences on children and young adolescents are one of the problems that worry more society today. The number of young adolescents who prefer violence to debate over problem solving is growing.

Various studies have shown a significant impact of violent video games on violent behaviors of children and adolescents. This impact varies from country to country. Somewhere it is higher, somewhere is lower.

How much and in what ways, do violent video games affect the behavior of Albanian children and young adolescents? Do they encourage aggressive behavior or not in them? Important influences in mitigating the impact of these video games undoubtedly have parents, through the time and activities they develop with their children from an early age.

Keywords: Video games, violence, violent behavior, children, young adolescents, family.

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Academic Journal of Business, Administration, Law and Social Sciences ISSN 2410-3918 (print)

ISSN 2410-8693 (online)

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